

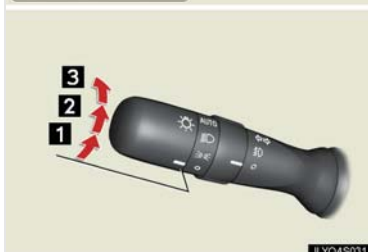
Headlights



1 The side marker, parking, tail, license plate and instrument panel lights turn on.

2 The headlights and all lights listed above turn on.

3 The headlights and parking lights turn on/off automatically in accordance with ambient light levels.



To engage the high beams, push the lever forward.
To flash the high beams, pull the lever and hold.

n AFS (Adaptive Front lighting System)

AFS improves visibility on curves by automatically adjusting the horizontal orientation of the headlights in accordance with vehicle speed and the degree of the tire angle that are controlled by steering input.



The system can be turned on and off using the "AFS OFF" switch.

Fog Lights



The fog lights can be used only when the headlights (low beam) are on.

Entering and Exiting

Before Driving

When Driving

Rain and
Night Driving

Driving Comfort

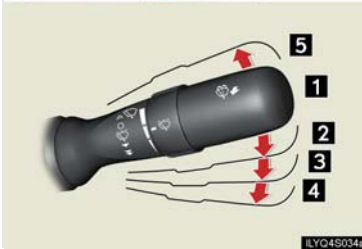
Opening and Closing


What to do if ...

Customizing
Your Lexus

Windshield Wipers and Washers

Intermittent wiper with interval adjuster (if equipped)



- 1 ○ Off
- 2  Intermittent operation
- 3 ▼ Low speed
- 4 ▼ High speed
- 5 △ Single wipe



Intermittent operation: Wiper interval can be adjusted by turning the band.



To spray washer fluid, pull the lever. The wipers will operate automatically.

n Rain-sensing windshield wipers (if equipped)



- 1 ○ Off
- 2 AUTO Automatic operation
- 3 ▼ Low speed
- 4 ▽ High speed
- 5 △ Single wipe

Automatic operation: Sensitivity can be adjusted by turning the band.

To spray washer fluid, pull the lever. The wipers will operate automatically.

Headlight Cleaner*



The headlight cleaner can be used only when the "POWER" switch is in ON mode and the headlights are on.

Rear Window and Outside Rear View Mirror Defoggers



To defog the rear window and outside mirrors, press the button.

Press again to cancel.

The system turns off automatically after 15 minutes.

Instrument Panel Light Control



- 1 Brighter
- 2 Darker
- 3 Maximum brightness
- 4 Changes the cluster glass tint

*: If equipped